

DON'T

Simple protection solutions are easily defeated.

Protecting a Flutter mobile application by relying only on the built-in name obfuscation, or by wrapping the app, may deter the casual attacker, but often prove to be no match for experienced reverse engineers and modders.

PROTECTION LAYER

ORIGINAL APPLICATION

**DO**

Compiler-based solutions are much more effective at deterring reverse engineers and modders.

Compiler-based protection solutions modify the app's code itself and provide protection against static and dynamic analysis.

PROTECTED APPLICATION

**DON'T**

Unprotected or easily detected links between the code and the Flutter engine will result in an easily modified and controlled app.

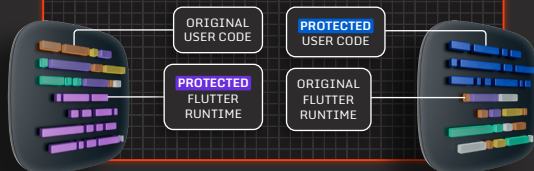
Replacing the Flutter engine with a tool like ReFlutter, is a well-known attack technique enabling reverse engineers to control the execution of the protected application through a modified engine.

ORIGINAL USER CODE

PROTECTED USER CODE

PROTECTED FLUTTER RUNTIME

ORIGINAL FLUTTER RUNTIME

**DO**

Protecting the interface between the code and Flutter engine is just as critical as protecting the source code to deter Flutter engine replacement attacks.

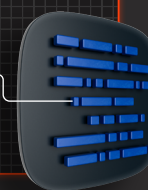
PROTECTED USER CODE

PROTECTED FLUTTER RUNTIME

**DON'T**

Using only simple techniques like renaming classes and methods, which can be easily defeated, leaves your app vulnerable.

STATICALLY PROTECTED APPLICATION

**DO**

Adding more complex obfuscation techniques, along with RASP & runtime monitoring, will provide the strongest mobile application protection.

PROTECTED APPLICATION

